



DEALER RULES AND ERRORS

A player is dealt whether they are present at the table or not,

until the blinds reach them. If action comes around to them and they aren't present, the player's hand is folded.

If the cut card mixes into the deck and is dealt,

continue the deal with the next card.

If the first or second hole card is exposed,

the hand is dead and declared a misdeal. The dealer will retrieve the card(s) and reshuffle the deck.

If any other cards are exposed,

the deal continues and the player whose card was exposed is dealt last. The player may not keep the exposed card and the card will be used as the first burn card.

If more than one card is exposed,

the hand is dead and declared a misdeal. The dealer will retrieve the cards and reshuffle the deck.

If the dealer fails to burn a card or burns too many cards

and the error is caught before any action is made; the burn cards and the board cards are put back into the deck, reshuffled, and the cards are re-dealt with the proper burn card. If action was made then the card(s) dealt stand. If no burn card was dealt then the hand continues normally with the next card dealt. If too many cards were burned the extra burn card(s) are put back into the deck and reshuffled, and the hand continues normally with the next card dealt.

If the dealer deals a board card before a round of betting is complete,
the cards dealt may not be used, even if it results in a player folding.

If the dealer deals early on the fourth board card,
the burn card and card dealt are put to the side, betting is completed, and the next two cards are used as the burn card and fourth board card. Before the fifth board card is dealt the two cards that were dealt early are placed back into the deck and the deck is reshuffled.

If the dealer deals early on the fifth board card,
the burn card is left on the table and the card that was dealt early is placed back into the deck and reshuffled, then the fifth board card is re-dealt.