



HOUSE RULES – TOURNAMENTS & CASH GAMES

Most of these rules are standard RROP rules, restated here for their importance.

Cards and chips don't leave the table.

Keep your cards and chips on the table and in plain view, with larger denominations out front.

No slow rolling!

Hands must be turned over in a timely fashion and not one at a time.

The minimum bet is the big blind. The minimum raise is the amount of the previous bet or raise.

E.g. Bet of 100, raise of **100** to 200 total. Next minimum raise is **100** to 300 total.

E.g. Bet of 100, raise of **300** to 400 total. Next minimum raise is **300** to 700 total.

(RROP Section 14)

Verbally announce your betting action.

If you put a single chip in the pot that is larger than the bet but do not announce a raise, you are assumed to have only called.

(RROP Section 14)

Verbal declarations are binding in turn. String raises are not allowed.

To protect your right to raise, you should either declare your intention verbally or place the proper amount of chips into the pot in one motion.

(RROP Section 3)

Do not splash the pot.

Place bets in front of you so that they can be counted and verified. Dealer should rake bets into pot after betting round is complete.

(RROP Section 1)

Cards speak for themselves. No comments on the community cards.

If you think you have a losing hand but actually have the nuts – you win (as long as none of your hand has been mucked). Comments on the board cards can influence betting and are not allowed. (RROP Section 3)

Players not in the hand should refrain from influencing the play.

Show one, show all.

Players are entitled to receive equal access to information about the contents of another player's hand. After a deal, if cards are shown to another player, every player at the table has a right to see those cards. During a deal, cards that were shown to an active player who might have a further wagering decision on that betting round must immediately be shown to all other players. Cards shown to a person who has no more wagering decisions on that betting round but might use the information on a later betting round, should be shown to the other players at the conclusion of that betting round. (RROP Section 3)

Never reveal another player's mucked cards, unless part of a ruling by the TD.

Tournament blinds will be run using the dead button rule.

No rabbit hunting.

Cash IS allowed on the table, but MUST stay on the table for the entirety of the session.

It will be exchanged for chips at the discretion of the house.

Chips can be bought from a player only if the cash stays on the table as money in play.

Pushing bets (“saving” or “potting out”) is not allowed.

A player cashing out of a game must fully cash out, and must buy back in for the same amount if returning the same day. (RROP Section 3)

These house rules supersede RROP and TDA rules where conflicting rules govern a situation.

House rulings are final.